

Category - Garments

General Information:

Garments may include any article of single, or multiple items (suits or coordinates), or accessories (hats, belts, bows, muffs), created by the student.

Rules:

Entries may include any article of clothing, coordinates, or accessories, but entries may not include swim wear, undergarments or lingerie. Garments may be constructed from an original pattern, a purchased pattern, or a combination of patterns. Originality is encouraged. The pattern must be submitted with entry. Work must be the sole work of the student.

Entries must be completely finished to be eligible. A proper finish should be used according to the type of fabric (i.e., wools are usually bound, crepes need French seams, etc.)

Judging Criteria

Originality:

- concept and design, with a unique idea that adds personality to the project
- use of design, fabric, color, etc.

Workmanship/Technical:

- uniformity of stitches, inconspicuous hems
- proper finishes/pressing for the type of fabric used
- proportions correct
- appropriate stitches, facings and seams

Condition of Garment:

- pressed, neat and clean, with straight hems
- completed appropriately

Presentation:

- reason for selecting specific material(s) and thread
- knowledge of materials and procedures used

Helps to consider:

Students must not receive help on their projects other than instructions. Originality is encouraged, but any variance from the pattern should be explained. Submit only the pattern pieces used, in a plastic zip lock bag pinned on back of garment. Place special emphasis on neat stitches, even seams, and excellent finishing techniques.